

Digitalisasi cerita rakyat Korea Kongjwi dan Patjwi sebuah perbandingan = Digitalization of Korean folklore Kongjwi and Patjwi a comparison / Ade Triana Lolitasari

Deskripsi Lengkap: <https://lib.ui.ac.id/detail?id=20387885&lokasi=lokal>

Abstrak

[Perkembangan teknologi digital di Korea Selatan secara tidak langsung mempengaruhi kesusastraan mereka. Salah satu contohnya adalah digitalisasi karya sastra, khususnya cerita rakyat. Perubahan media cerita tentunya menyebabkan perubahan isi maupun cara penyampaian. Penelitian "DIGITALISASI CERITA RAKYAT KOREA KONGJWI dan PATJWI: SEBUAH PERBANDINGAN" bertujuan untuk menjelaskan digitalisasi cerita rakyat di Korea yang menyebabkan cerita tidak lagi disampaikan hanya melalui bentuk teks melainkan telah mengalami penambahan efek suara, gerak, dan penyederhanaan cerita dalam bentuk digital. Bentuk digital ini dipublikasikan dan dapat diakses secara bebas. Pemaduan dari berbagai media dalam cerita digital membuat cerita tersajikan dengan lebih baik dan memberikan kesan lebih kepada penonton.;The advancement of digital technology in South Korea indirectly has affected

Korean Literature. One of the examples is digitalization of Korean folklore. The digitalization give effects to the folklore itself and creates a new way in storytelling by using digital medias. A research about "Digitalization Korean Folklore Kongjwi and Patjwi: A Comparison" has a purpose to explain the whole things about the folklore itself. The Digitalization of Korean folklore made the story of it to be no longer only be submitted through a text but has experienced the addition of sound effects, motion, and simplification of the story which is then presented in digital form. This digital form has been published and can be freely accessed by anyone. The proper integration of various medias in the digitalized story makes the story more interactive and gives more impression to the audience., The advancement of digital technology in South Korea indirectly has affected

Korean Literature. One of the examples is digitalization of Korean folklore. The digitalization give effects to the folklore itself and creates a new way in storytelling by using digital medias. A research about "Digitalization Korean Folklore Kongjwi and Patjwi: A Comparison" has a purpose to explain the whole things about the folklore itself. The Digitalization of Korean folklore made the story of it to be no longer only be submitted through a text but has experienced the addition of sound effects, motion, and simplification of the story which is then presented in digital form. This digital form has been published and can be freely accessed by anyone. The proper integration of various medias in the digitalized story makes the story more interactive and gives more impression to the audience.]