

# Konteks sebagai basis metode layering dalam konsep choreography of movement = Context as a basis of layering method on choreography of movement

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## Abstrak

[<b>ABSTRAK</b><br>

Tesis desain ini berawal dari sebuah konsep exaggeration yang menjadi awal penemuan sebuah metode perancangan yang berbasis pada konteks. Konteks yang tidak bisa dilepaskan dalam sebuah perancangan dianalisis menggunakan metode layering yang menjadi bagian penting dari konsep exaggeration. Metode layering dalam konteks spasial melibatkan interaksi yang terjadi pada tiga layer, Layer pertama merupakan layer yang menggambarkan adanya hasrat manusia yang perlu dipenuhi. Kemudian layer tersebut ditanggapi oleh layer kedua yang mencoba memasukkan order ke dalamnya. Namun order tersebut seringkali tidak bisa memenuhi kebutuhan pada layer pertama yang akhirnya memunculkan layer ketiga sebagai tanggapan atas layer dua untuk memenuhi layer pertama.

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Dalam proses perancangan selanjutnya, layer ketiga merupakan layer terjadinya perkembangan desain yang terbentuk dari interaksi antara layer satu dan layer dua. Perkembangan metode layering diimplementasikan melalui gagasan choreography of movement yang menjadikan movement sebagai hal utama yang menjadi dasar dalam perancangan sebuah pasar di daerah Tanah abang.

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<b>ABSTRACT</b><br>

This design thesis begins from the concept of exaggeration as an initial idea to context based design method. Context inherent in design process is analyzed by layering method, which is an important aspect on exaggeration. Layering method on spatial context involves three layers of interaction. The first layer describes the human desire to be fulfilled. The second layer responds to the first by trying to impose order into it. However, the order is often unable to meet the needs of the first layer, and this eventually leads to the formation of the third layer in response to the second layer to meet the human desire on the first layer.

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