

Perilaku Otaku pada karakter Izumi Konata di dalam Anime Lucky Star = Otaku behavior on character Izumi Konata in Lucky Star Anime / Rochmadony Trisandi Sanjaya

Rochmadony Trisandi Sanjaya, author

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Abstrak

[ABSTRAK

“Otaku” adalah istilah yang dipakai untuk orang-orang yang tenggelam dalam subkultur budaya modern Jepang.

Dalam kesehariannya “otaku” membeli barang yang berkaitan dengan subkultur tersebut demi memuaskan dirinya. Izumi Konata adalah karakter dalam karya “manga” berjudul “Lucky Star” yang dibuat oleh Yoshimizu

Kagami. Manga tersebut kemudian diadaptasi menjadi sebuah “anime” yang dibuat oleh Kyoto Animation pada

tahun 2007. Dalam karya tersebut Konata digambarkan sebagai seorang “otaku” yang mampu bersosialisasi dengan lingkungannya. Makalah ini meneliti tentang sifat otaku yang ada dalam diri tokoh Konata dengan berpegang kepada enam prinsip perilaku seorang otaku.

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ABSTRACT

“Otaku” is a term used to called people who drown in modern Japanese subculture. In their everyday lives “otaku” buy goods which have connection with that subculture to satisfy themselves. Izumi Konata is a character

in manga titled “Lucky Star”, which created by Yoshimizu Kagami. The manga later then adapted into an “anime” which created by Kyoto Animation in 2007. In that work Konata described as an “otaku” that could socialize with her environment. This paper researching about “otaku” character that exist inside Konata by refering into six principal “otaku” behavior.;“Otaku” is a term used to called people who drown in modern Japanese subculture. In their everyday lives

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