

Furnitur dalam film karya sutradara Wes Anderson = Furniture in film by Wes Anderson as director / Orchidea Kartika

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Abstrak

[Skripsi ini menjabarkan pertimbangan desain, fungsi, serta tujuan pemakaian furnitur dalam film karya Wes Anderson, dengan bantuan cabang ilmu ergonomi dan estetika yang dipakai di dalam dunia nyata. Melalui film The Grand Budapest Hotel (Wes Anderson, 2014), skripsi ini menganalisis posisi dan orientasi furnitur di dalam ruang, proporsi dan skala furnitur, serta pengalaman tekstur dan warna yang diberikan furnitur kepada manusia. Dari analisis tersebut, terlihat bahwa furnitur digunakan Wes sebagai tokoh untuk menyampaikan narasi film. Cara skripsi ini menilai kualitas furnitur hanya melalui visualisasi (film) dapat dipakai dalam pembelajaran furnitur di dunia nyata., This undergraduate thesis defines design considerations, function, and purpose of furniture in film by Wes Anderson. Using the real-life perspective of ergonomics, and a study of furnitures' position and orientation, proportion and scale, and also texture and color experiences that furniture gives to human were conducted to the film The Grand Budapest Hotel (Wes Anderson, 2014). Based on the observation, an argument on how Anderson utilized furnitures as characters through which a storyline was conveyed was made. This method of evaluating furniture's quality strictly from visualization (film) can be used for studies of furniture in real-life.]