

Designing with objects: object-oriented design patterns explained with Stories from Harry Potter

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Deskripsi Lengkap: <https://lib.ui.ac.id/detail?id=20417547&lokasi=lokal>

Abstrak

All code examples in the book are available for download on a companion site with resources for readers and instructors. A refreshing alternative to the rather abstract and dry explanations of the object-oriented design patterns in much of the existing literature on the subject In 24 chapters, Designing with Objects explains well-known design patterns by relating them to stories from the Harry Potter series