

Intelligent computer graphics 2011

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Abstrak

This volume aims to present the work of the Intelligent Computer Graphics community. This volume contains selected extended papers from the last 3IA Conference (3IA'2011), which has been held in Athens (Greece) in May 2011. This year papers are particularly exciting and concern areas like virtual reality, artificial life, data visualization, games, global illumination, point cloud modelling, declarative modelling, scene reconstruction and many other very important themes.