

## Beginning Kinect programming with the Microsoft Kinect SDK

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Deskripsi Lengkap: <https://lib.ui.ac.id/detail?id=20425500&lokasi=lokal>

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### Abstrak

*Beginning kinect programming with the Microsoft Kinect SDK also provides building blocks and ideas for mashing up the Kinect with other technologies to create art, interactive games, 3D models and enhanced office automation. You'll learn the fundamental code basic to almost all Kinect applications. You'll learn to integrate that code with other tools and manipulate data to create amazing Kinect applications. Beginning Kinect Programming with the Microsoft Kinect SDK is your gateway into the exciting world of three-dimensional, real-time computer interaction. Helps you create a proper development environment for Kinect applications. Covers the basics of three-dimensional vision, skeleton tracking, gesture recognition, and audio. Provides fun examples that keep you engaged and learning.*