

***Judul:***

Kinect open source programming secrets : hacking the Kinect with OpenNI, NITE, and Java

***Pengarang/Penulis:***

Davison, Andrew, 1962-, author

***Subjek:***

Video games -- Equipment and supplies; Computer input-output equipment -- Programming; Xbox 360 (Video game console) -- Programming

***Nomor Panggil:***

794.8 DAV k

***Penerbitan:***

McGraw-Hill

***Link Terkait:***

- [Deskripsi Bibliografi](#)
- [Dokumen Yang Mirip](#)
- [Universitas Indonesia Library](#)